

Core Java Programming

Duration: 40-45 Hours

Prerequisites

- Knowledge of C Programming
- Knowledge of any object oriented language is advantageous

Core Java

1. Introduction to Java

- History of Java
- Features of Java

2. Overview of Java

- OOP's Concept
- Data types and Variables
- Operators
- Control Structures
- Strings
- Arrays

3. Objects and Classes

- Object, Classes and Methods
- Method Overloading
- Constructors
- Object class

4. Inheritance

- Types of Inheritance
- Method Overriding
- Dynamic method dispatch

5. Packages and Interfaces

- Defining Packages
- Extending Interfaces

6. Exception Handling

- Fundamentals of Exception Handling
- Exception types
- Try and Catch and finally
- Throw , throws
- Custom Exception

7. Inner Class and Wrapper classes

- Inner Classes
- Static Nested Classes
- Wrapper Classes
- Anonymous Inner Classes

8. String Handling

- Creating Strings
- String handling methods
- String Buffer and String Builder

9. Input and Output in Java

- Byte streams
- Character streams
- File
- Serialization

10. Collections Framework

- Collection Interfaces and Classes
- Iterators
- Comparators

11. Multithreading

- Basics of java thread
- The Thread Scheduler
- Sleeping a thread
- Joining a thread
- Naming a thread
- Daemon thread
- Perform single /multiple task by multiple threads
- Life Cycle of a Thread
- Major Thread Concepts
- Garbage Collection

12. Reflection API

- Overview of Reflection
- Use of newInstance() method and determining the class Object
- Accessing private method or member from outside the class

13. Lambda Built-in Functional Interfaces

- Use primitive versions of functional Interface
 - java.util.function package
 - Use binary versions of functional Interface
 - Use the UnaryOperator Interface
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